# Final Report Title 

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#### Abstract

Write abstract here. This is a modified version of Brent W. Woodruff's LTEX tutorial.


## 1 Problem Formulation

First we'll start of with some plain text. Pretty plain, right? You'll notice that this paragraph is not indented and sometimes you don't always want that. In fact, there are quite a few times $\mathrm{IT}_{\mathrm{E}} X$ will put things everywhere but where you want them. Learn it and love it, because the equation formatting makes it so much better than a WYSIWYG word processor.

This new paragraph is indented. I'll try to fill up the rest of this line so it looks more like a paragraph. You can also do subsections as well as sections, like so.

### 1.1 This is a subsection

Write subsection here.

$$
A=\left(\begin{array}{ll}
1 & 0  \tag{1}\\
0 & 1
\end{array}\right)
$$

## 2 Methodology

Simply put, $\mathrm{ET}_{\mathrm{E}} \mathrm{X}$ can format equations in tons of ways using the amsmath and amsfonts package. You can do inline equations like $y=x^{2}$ and even more complicated ones like $u(x, 0)=\sin (x)$ and $f(x)=\frac{\sqrt{12-x}}{x^{3}-3}$. If you want an equation centered on a line by itself you can do this:

$$
c(x) \rho(x) \frac{d u}{d t}(x, t)=\frac{d}{d x}\left[K_{0}(x) \frac{d u}{d x}(x, t)\right]
$$

and if you want it to have a number, use the equation environment

$$
\begin{equation*}
\int_{0}^{1} e^{x} d x=e-1 \tag{2}
\end{equation*}
$$

Now I can reference the above equation like so: Equation (2) was made up on the spot.


Figure 1: Signum function

## 3 Numerical Results

LTEX can process a number of different graphics formats to include in files. The most common format is EPS. It is important to state that the images probably won't come up in the file where you expect them. The idea here is to just put the image directly after the text where it is supposed to show, hope for the best, and then consult $\mathrm{AT}_{\mathrm{E}} \mathrm{X}$ gurus if you need them somewhere else. Figure placement should probably be the last thing you worry about.

And like equations, you can reference figures. Figure 1 is the picture of a signum function.
Table example

|  |  | ABC |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  | 1 | 2 | 3 |
| A | 4 | 10 | 12 | 14 |
| B | 6 | 12 | 12 | 14 |
| C | 8 | 14 | 14 | 14 |

Show your numerical results here. An example of inserting a stand alone graph can be seen in Figure 2.


Figure 2: Caption for graphic
An example of inserting two graphs with one caption can be seen in Figure 3.
An example of inserting a stand alone graph with a caption on the left can be seen in Figure 4.
An example of inserting two graphs with two different captions can be seen in Figure 5 and Figure 6.


Figure 3: Caption for graphic

Figure 4: Caption for graphic


An example of inserting a graph and a table side by side with two different captions can be seen in Table 1 and Table 7.

| $n$ | $\|\cdot\|_{\infty}$ | $t_{\lambda}(s e c)$ |
| :---: | :---: | :---: |
| 5 | $1.802765996014689 \mathrm{e}-01$ | 0.001410 |
| 10 | $3.699315545079440 \mathrm{e}-02$ | 0.003316 |
| 20 | $3.626362118354209 \mathrm{e}-03$ | 0.014435 |
| 30 | $4.462425364284428 \mathrm{e}-04$ | 0.036919 |
| 40 | $5.832149101614448 \mathrm{e}-05$ | 0.080982 |
| 50 | $8.373242851966722 \mathrm{e}-06$ | 0.152643 |
| 60 | $1.294515106553540 \mathrm{e}-06$ | 0.256228 |

Table 1: Put caption for table here


Figure 7: Put caption here


Figure 5: Caption for graphic


Figure 6: Caption for graphic

## 4 References using BibTeX

All your references are stored in .bib files. In this example, let say myref.bib. The combination of BibTeX and MathSciNet is very convenient. Once you master them, you can't go back. Now, I cite one of references [1].

## 5 Appendix

Maybe you want to include Matlab codes or Python codes here.

```
import numpy as np
def incmatrix(genl1,genl2):
    m = len(genl1)
    n = len(genl2)
    M = None #to become the incidence matrix
    VT = np.zeros(( }\textrm{n}*\textrm{m},1), int) #dummy variabl
    #compute the bitwise xor matrix
    M1 = bitxormatrix(genl1)
    M2 = np.triu(bitxormatrix(genl2),1)
    for i in range(m-1):
        for j in range(i+1,m):
            [r,c] = np.where(M2 == M1[i j j])
            for k in range(len(r)):
                VT[(i)*n + r[k]] = 1;
                VT[(i)*n + c[k]] = 1;
                VT[(j)*n + r[k]] = 1;
                VT[(j)*n + c[k]] = 1;
                if M is None:
                    M = np.copy (VT)
                else:
                    M = np.concatenate((M, VT), 1)
                VT = np.zeros(( n*m,1), int)
    return M
```


## 6 Acknoledgements

Thank whoever help you in this project including the funding agency if you are funded.

## References

[1] Nicholas J. Higham. Handbook of writing for the mathematical sciences. Society for Industrial and Applied Mathematics (SIAM), Philadelphia, PA, 1993.

